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| **MoSCoW Analysis** | | | |
| **Project Name:** | “The Mind Set” – a guided meditation app | | |
| **Project Team:** | Jaromir Latal (team leader) / Lambros Zannettos | | |
| **Project Description:** | A description of the project, or work package to be undertaken. | | |
| A mobile phone application built for the Android platform. The purpose of the application is to provide guided and unguided meditation courses or “interventions” (as called by client). | | |
| **Limitations:** | Time: | Budget: | Resources: |
| **2 months, 15 days** | **N/A** | **N/A** |
| **M(ust have):** | What must be delivered, i.e. it is essential for this phase? | | |
| * Capability to play mp3 files stored locally on the device, including common media functions like play/stop/pause. * Ability to detect connected headphones as the content is to be listened to via headphones only. * Minimal, simple and intuitive UI design. | | |
| **S(hould have):** | What should be delivered as a high priority but not essential? | | |
| * A reminder function by which the app reminds the user to take some time to meditate. This could be either at random times or at specific times each day. * Skip forward/backward buttons that skip a set number of seconds. * Remembering last place left off in a session (if it was closed before completion). * A big countdown timer signifying the time left in a session. | | |
| **C(ould have):** | What could be delivered if there was available time / budget / resource? | | |
| * A store part of the app, where the users can buy and download new content. * Translatable (this is easy to implement so could also belong in the Must list above). | | |
| **W(ould have):** | What would be delivered if time / budget / resource was unlimited? | | |
| * Intelligent reminder that detects habits and breaks them. * Payment integration for new interventions in the application | | |